NordiCHI'24 Program

Location: Uppsala University Main Building

Date/time	Session	Session Chair	Room	Paper/Authors
Monday 14/10, 9:00-10:30	Keynote		University Aula and Streamed Online	Conference Opening Marc Hassenzahl "I exist in two places, here and where you are" – designing technology-mediated relatedness
Monday 14/10, 10:30-11:00			Coffee break	, Ground floor
Monday 14/10, 11:00-12:30	Papers: Generative AI		X, Upper floor	"We Are Visual Thinkers, Not Verbal Thinkers!": A Thematic Analysis of How Professional Designers Use Generative Al Image Generation Tools Hyerim Park, Joscha Eirich, Andre Luckow, Michael Sedlmair Where Al and Design meet - Designers' Perceptions of Al Tools Matilda Kalving, Ashley Colley, Jonna Häkkilä In a Quasi-Social Relationship With ChatGPT. An Autoethnography on Engaging With Prompt-Engineered LLM Personas Eva Krapp, Robin Neuhaus, Marc Hassenzahl, Matthias Laschke Investigating How Generative Al Affects Decision-Making in Participatory Design Suhas Govind, Christopher Hagen Tolloczko, Snorre Wenaas, Ola Juul Holm, Martin Lorentz Fagersand Langved
Monday 14/10, 11:00-12:30	Papers: Health and Healthcare 1		IV, Ground floor	Embedding caring into remote patient management systems Céline Offerman, Jacky Bourgeois, Alessandro Bozzon "Working it Out": Exploring How Digital Technologies Could Support Healthy Ageing at Work

			Kiersten Hay, Larissa Pschetz, Billy Dixo, Dr Belinda Steffan, Dr Jakov Jandric, Thanasis Tsanas, Professor Kate Sang, Wendy Loretto GUFO: three studies in the initial development of an assitive drone for older people living independently Sanjit Samaddar, Professor Helen Petrie Stepping on the scale? Only in the morning, of course! - Exploring the Lived Experience of Consumer Self-Tracking Technology in the Context of Citizen Science Susanna Kraemer, Greta Ruth Kottwitz, Mikołaj P. Woźniak, Dr. Jochen Meyer, Marion Koelle
Monday 14/10, 11:00-12:30	Panel: Conversations on futures and fears	IX, Upper floor	
Monday 14/10, 11:00-12:30	Papers: Sustainable Interactions	Online	Understanding the Gap between Forecast Accuracy and User Perceptions: Case Study of Japanese Weather Apps Eri Hioki, Kaori Ikematsu Circular Synergy City: Designing a Board Game for Fostering Collaboration Among Circular Economy Stakeholders Damla Çay, Yekta Bakırlıoğlu, Asim Evren Yantac, Aykut Coşkun More-than-Human Perspectives in Human-Computer Interaction Research: A Scoping Review Eva Eriksson, Daisy Yoo, Tilde Bekker, Elisabet M. Nilsson A Year in Energy: Imagining Energy Community Participation with a Collaborative Design Fiction Victor Vadmand Jensen, Emmelie Christensen, Nicolai Brodersen Hansen, Rikke Hagensby Jensen

Monday 14/10, 12:30-14:00	Lunch			nch
Monday 14/10, 14:00-15:30	Papers: UX 1		IX, Upper floor	User-Centric Tensions: Exploring Perceived Benefits and (Dis)comfort in Media Personalisation Anna Marie Rezk, Auste Simkute, John Vines, Chris Elsden, Dr Michael Evans, Dr Rhianne Jones, Professor Ewa Luger Ordinary Users Do Not Understand Digital Signatures Jorrit Geels The Process is Under Control! Understanding the Building Blocks of User Experience in Operator Work Research Scientist Hanna Maria Kaarina Koskinen, Paula Savioja, Petri Mannonen, D.Sc. (Tech.) Maiju Aikala Challenges of UX research and long-term UX: A multiple case study with software startups Suéllen Martinelli, Tiago Silva da Silva, Dr Luciana Zaina
Monday 14/10, 14:00-15:30	Papers: Artificial Intelligence in Use		X, Upper floor	Doing Responsibilities with Automated Grading Systems: An Empirical Multi-Stakeholder Exploration Clàudia Figueras, Chiara Rossitto, Teresa Cerratto Pargman Let Me Explain What I Did or What I Would Have Done: An Empirical Study on the Effects of Explanations and Person-Likeness on Trust in and Understanding of Algorithms Jessica M. Szczuka, Aike C. Horstmann, Natalia Szymczyk, Clara Strathmann, André Artelt, Lina Mavrina, Lisa Michelle Bohnenkamp, Nicole Krämer Reflective Design for Informal Participatory Algorithm Auditing: A Case Study with Emotion Al Noura Howell, Mr. Watson F Hartsoe III, Jacob Amin, Vyshnavi Namani A Psychometric Validation of the PAILQ-6: Perceived Artificial Intelligence Literacy Questionnaire

			Simone Grassini
Monday 14/10, 14:00-15:30	Papers: Making, Makers, Makerspaces	IV, Ground floor	Understanding Missing Diversity in Makerspaces through the Lens of Need Satisfaction and Social Identification Cornelia Gerdenitsch, Georg Regal, Dorothé Smit, Lisa Reisenzan, Verena Fuchsberger Transforming Ideas into Tangible Artifacts: Discovering Making, Makers, and the Making Experience Cornelia Gerdenitsch, Georg Regal, Quynh Nguyen, Simone Kriglstein Zineography: A Community-Based Research-through-Design Method of Zine Making for Unequal Contexts Kiersten Hay, Prof. Abigail C Durrant, Dr Shema Tariq, Professor lynne coventry, Mrs Helen Anderson Informed by Yarns - Proposing Knitting Patterns for Revealing Digital System Activities Pei-Ying Lin, Kristina Andersen, Ralf Schmidt, ass. prof. dr. ir. Sanne Schoenmakers, Hèrm Hofmeyer, Pieter Pauwels,
Monday 14/10, 14:00-15:30	Papers: Al and Robots	Online	Wijnand IJsselsteijn The X Factor: On the Relationship between User eXperience and eXplainability Hannah Deters, Jakob Droste, Anne Hess, Verena Klös, Kurt Schneider, Timo Speith, Andreas Vogelsang Getting Emotional Enough: Analyzing Emotional Diversity in Deepfake Avatars Ilkka Kaate, Joni Salminen, Soon-Gyo Jung, Nina Rizun, Aleksandra Revina, Bernard J Jansen Robot Design for Social Intervenability Manuel Dietrich, Jörg Pohle Is a Sunny Day Bright and Cheerful or Hot and Uncomfortable? Young Children's Exploration of ChatGPT Vaishnavi Shrivastava, Sumita Sharma, Dipanjan Chakraborty, Marianne Kinnula

Monday 14/10, 15:30-16:00		Coffee break	s, Ground floor
Monday 14/10, 16:00-17:30	Critique 2	IV, Ground floor	Reflecting on machine-generated image descriptions of personal photos Ju Yeon Jung, Junbeom Kim Three Ways to Destroy a Sound Yann Seznec UDREDNING: an Extended Reality Artwork for Affectively Engaging with Diagnosing Processes Jonas Fritsch, Christopher Gad A Zine for Feminist Design of Reproductive Technologies Nadia Campo Woytuk, Joo Young Park, Lara Reime, Marie Louise Juul Søndergaard, Deepika Yadav, Vasiliki Tsaknaki, Sarah Homewood, Mafalda Gamboa
Monday 14/10, 16:00-17:30	Papers: Human-robot interaction	IX, Upper floor	Playful Telepresence Robots with School Childrens Jennifer Rode, Yifan Feng, Hanlin Zhang, Ria Rosman, Amanda S. Bastaman, Mr John King, Madeline Samson, Xinyue Dong, Adam Walker, Matthew Horton, Janet Read, Martin Oliver, Houda Elmimouni TableBot: Getting a Handle on Hybrid Collaboration by Negotiating Control of a Tabletop Telepresence Robot Maja Dybboe, Johannes Ellemose, Alexander Langagergaard Vastrup, Andriana Boudouraki, Sean Rintel, Marianne Graves Petersen, Jens Emil Sloth Grønbæk, Clemens Nylandsted Klokmose User-Centric Design of Social Robots in City Libraries: Exploration of the Interplay of Social Roles and User Expectations Sebastian van Ledden, Artur Lisetschko, Nadine Jansen, Dagmar Jendrusch, Julia Hermann, Prof. Dr. Aysegül Dogangün AMoRE Framework: Four Perspectives on Talking About and

			Experiencing Robots Tora Jarsve, Runa Jacobsen, Rebekka Soma, Paweł W. Woźniak, Jasmin Niess
Monday 14/10, 16:00-17:30	Papers: Sustainability 1	X, Upper floor	Designing for a Post-Growth Society through the Eco-Harmonist. A Critical Examination of the Role of HCI and Technology Design Dr Lenneke Kuijer, Matthias Laschke From Seed to Compost: A Systematic Review of the Impact of Digital Technologies Across the Community Food System Lifecycle Feifei Pang, Rob Grace, Jess Kropczynski
			#Haul: An analysis of YouTube Discourse Surrounding Over-Consumption and Sustainability in Haul Videos Sarah Cooney, Mya Dang, Rebecca Jackson, Sophia Perdoncin "If you don't feel guilty, you won't take responsibility" - Co-Speculating on Digital Technologies That Encourage Sustainable Consumption Tong Yu, Gözel Shakeri, Marion Koelle
Monday 14/10, 16:00-17:30	Go west!	Online	Illustrating, Annotating & Extending Design Qualities of Slow Technology <i>William Odom</i> Towards Security-Focused Developer Personas <i>Christos Karanassios</i> , <i>Hilda Hadan</i> , <i>Leah Zhang-Kennedy</i> , <i>Hala Assal</i>
Monday 14/10, 18:00 - 21:00	Poster session and reception	Kanslerrummet, Upper floor	
Monday 14/10, 19:00-22:00	Roleplay: The Nordic Sprawl	Online	The Nordic Sprawl (Roleplaying, limited seats) CONTEXT OF THE GAME: The cold air of the perpetual northern winter slices through the

neon lights of the city districts in the Nordic sprawl. In a future defined by its country sized cities, towering skyscrapers and expansive ruins. The Sprawl is a cyberpunk tabletop RPG where the icy landscapes, littered with remnants of the old world, contrast with glowing cities controlled by omnipotent megacorporations like Live Corp. You are amongst a team of specialists operating on the fringes of society. This session will be set in the frozen ruins of what was once Umeå. The haunting remnants of Umeå holds secrets for you to discover that could shift the balance of power and are bound to be a stepping stone to achieving your characters goals.

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SIGN UP!

Sign-up for one of these two sessions and help shape the future of this neon and chrome drenched world of tomorrow. https://doodle.com/sign-up-sheet/participate/e9e6effb-b037-

4ae6-8e43-774f6e255745/select

Session one

Monday October: 14, 1900 - 2200 / Prep session: Sunday

			October 13th: 1300 - 1330 Session two Tuesday October: 15, 1900 - 2200 / Prep session: Sunday October 13, 1400 - 1330
Monday 14/10, 19:00-22:00	Unconference	Online	What's an unconference? A traditional NordiCHI conference happens when a person gets a paper accepted, presents findings to an audience, and maybe a couple of people express a couple of questions. Often, the real exchange and debate happens during break times or after the presentations. An unconference is quite the opposite. It provides a space for those post-presentation organic conversations to be the center of the gathering. There are no preset speakers or agenda. People who want to participate in the unconference will propose various topics beforehand digitally, which will be democratically selected. During the unconference, people will gather around those topics to discuss and propose valuable exchanges in those spaces. People will come and share their findings, project proposals, ideas, and any other valuable input they would like to express to make the topic and the participants grow. The unconference follows four simple rules: 1. whoever shows up are the right people 2. whatever happens, is perfectly fine 3. whenever it starts is the right time 4. it is over when it is over In contrast with a conference during which you will stay till the end of the presentation, an unconference features a two-feet law: If at any moment you feel you are no longer getting anything

			from the discussion or adding value to a conversation, you take your *two feet* and go to another group. Importantly, you do NOT apologize to the group or express an excuse to leave. You leave and go to find another interesting group or topic. If a group or topic dies, we let it go. This law is mandatory to ensure less productive topics end quickly while productive ones get the attention they deserve. At the end of the session, the unconference will end with a quick wrap-up to get to know the conclusions of each of the remaining topics. The unconference will be held digitally for those attendants in and outside Sweden! We want to make this space geographically friendly so everyone can participate and be part of a NordiCHI unconference. Sing up!
Tuesday 15/10, 9:00-10:30	Keynote	Online and streamed in X, Upper floor	Virginia Dignum Beyond the AI hype: Balancing Innovation and Social Responsibility
10:30-11:00		Coffee Break,	, Ground floor
Tuesday 15/10, 11:00-12:30	Critique 3	IV, Ground floor	A Critical Narrative Review of Assistive Robotics and Call for a Systems and User-Centered Approaches to Enhance Quality of Life of Individuals with Disabilities Susanne Frennert, Johanna Persson, Sarah Skavron I Write What I Like and How I Like: Defiance Scholarship in HCI Muhammad Adamu Forgotten Again: Addressing Accessibility Challenges of Generative AI Tools for People with Disabilities Bedour Alshaigy,

			Virginia Grande
Tuesday 15/10, 11:00-12:30	Papers: Conversational User Interfaces	XI, Upper floor	Dr. Convenience Love or: How I Learned to Stop Worrying and Love my Voice Assistant Sujay Shalawadi, Florian Echtler, Dimitrios Raptis Chatbots and Art Critique: A Comparative Study of Chatbot and Human Experts in Traditional Chinese Painting Education Jinyu Liu, Effie L-C Law, Hubert P. H. Shum Integrating Al in Psychotherapy: An Investigation of Trust in Voicebot Therapists Lisa Mühl, Lucie Stecker, Emily Herter, Jessica M. Szczuka, Magdalena Wischnewski, Nicole Krämer Exploring the Impact of Conversational Style in Enhancing Recruitment Chatbot Interactions Sabina Akram, Paolo Buono, Rosa Lanzilotti
Tuesday 15/10, 11:00-12:30	Papers: Perception and trust in online information navigation	X, Upper floor	How to increase transparency and trust in internet voting systems: An experimental study Samuel Agbesi, Jurlind Budurushi, Asmita Dalela, Christina Nissen, Oksana Kulyk Jumping to Conclusions: A Visual Comparative analysis of Online Debate Platform Layouts Tallullah Frappier, Nathalie Bressa, Samuel Huron Less Typing, More Tagging: Investigating the Effect of Tagbased Interfaces in Online Accommodation Review Creation and Perception Teodora Mitrevska, Sven Mayer, Christina Schneegass Disclosing Diverse Perspectives of News Articles for Navigating between Online Journalism Content Viktoria Horn, Johannes Hirth, Julian Holfeld, Jens Hendrik Behmenburg, Claude Draude, Gerd Stumme

Tuesday 15/10, 11:00-12:30	Papers: UX 2	Online	Who is holding the pen? Annotating collaborative processes Elvia Vasconcelos, Kristina Andersen, Ron Wakkary Investigating Persona Viewing Behavior: An Eye-Tracking Study on Portrait-Format Persona Profile Joni Salminen, Soon-Gyo Jung, Bernard J Jansen How to Respect Bystanders' Privacy in Smart Homes - A Co-Creation Study Sara Hahn, Nusaibah Al-Amrani, Sara Allagah, He Rong Huang, Eva Kircher, Cornelia Rehs, Joachim Vogt, Karola Marky, Nina Gerber A Case Study on the Inclusiveness of Biometric Technologies for Individuals with Congenital Disabilities Berglind Ólafsdóttir, Christian Rathgeb, Jascha Kolberg	
Tuesday 15/10, 12:30-14:00		Lunch Break		
Tuesday 15/10, 14:00-15:30	Case Studies 2	XI, Upper floor	Self-management of COPD supported by eHealth: Patients' attitudes towards monitoring, risk prediction and virtual coaching Marian Z.M. Hurmuz, Eline te Braake, Stephanie Maria Jansen-Kosterink, Christiane Grünloh Design Research Artefacts for Knowledge Co-creation with Civil Servants Supporting Migrants: A Case Study Rūta Šerpytytė, Amir Pakpour Haji Agha, Anne Häkkinen, Bhuvana Sekar, Irena Aleksandra Bakic, Thomas Olsson "And then you just notice how important respect is" - Adapting Patient Journey Value Mapping to elicit values with stroke survivors Christiane Grünloh, Marian Z.M. Hurmuz, Kira Oberschmidt A Case Study of Situating Energy Temporality towards Designing for Communal Energy Kristina Laursen, Victor Vadmand Jensen, Rikke Hagensby Jensen, Maria Kjærup, Ida Thoft Christiansen	

Tuesday 15/10, 14:00-15:30	Paper: Internet of Things	X, Upper floor	The Right to Repair (R2R) Cards: Aligning Law and Design For A More Sustainable Consumer Internet of Things Dr Lachlan, Dr Susan Lechelt, Christopher Boniface, Mr Haili Wu, Anna Marie Rezk, Nidhi Dubey, Professor Melissa Terras, Professor Ewa Luger (Re)Framing the 'Smart' Fridge: Configurable Technology for Activist Food-Sharing Communities Katie Berns, Kasper Karlgren, Mr Arjun Rajendran Menon, Chiara Rossitto, Jakob Tholander, Donald McMillan Older Generation: Self-powered IoTs, home-life & "Ageing Well" Dr Gavin Bailey, Dr Krishna Seunarine, Carlos Valter Baptista De Lima, Dr Matt Carnie, Mr. Zaid Haymoor, Professor Martin Hyde, Mr Benedict H Jones, Matt Jones, Jennifer Pearson, Thomas Reitmaier, Simon Robinson, Dr Deepak Ranjan Sahoo, Dr Aelwyn Williams Exploration of User Perspectives around Software and Data-Related Challenges Associated with IoT Repair and Maintenance against Obsolescence Ms Tanvi Vats, Neelima Sailaja, Fabiana Anselmo-Polido
Tuesday 15/10, 14:00-15:30	Papers: Getting insights from data	IV, Ground floor	I did it once, but can I do it again? The role of responsibility attribution and self-efficacy in technology for sustainable behavior change Lara Christoforakos, Alina Kolb, Sarah Diefenbach "Do They Act the Way They Look?": Examining Portrayals of Intelligent Technology in Narrative Media from an Educational Perspective Luise Arn, Ms Diana Pak MA, Larissa Schwartz, Tom Yeh, Elaine M. Huang Say You, Say Me: Investigating the Personal insights Generated from One's Own data and Other's data Mrs Di Yan, Jacky Bourgeois, Gerd Kortuem

			Evaluating Text Placement in Information-Rich Virtual Environments: A User Study on Controller-Anchored Text Nils A. Mack, Florian Schümmer, Marion Rose, Prof- DrIng. Meisen Tobias
Tuesday 15/10, 14:00-15:30	Panel: Conversations on distance and diversity	Online	
Tuesday 15/10, 15:30-16:00		Coffee Break	, Ground floor
Tuesday 15/10, 16:00-17:30	Case Studies 3	XI, Upper floor	Empathy Development in Digital Accessibility through Real-Life Practices in a Programming Course: A Case Study Yavuz Inal, Nergiz Cagiltay Invisibly Entangled: When Children Meet a System of Connected
			Components Yu Zhang, Mathias Funk The table: considering sketching as collective making Elvia Vasconcelos, Kristina Andersen, Ron Wakkary
Tuesday 15/10, 16:00-17:30	Papers: Health and Healthcare 2	X, Upper floor	Impact of healthcare education on preferences for electronic health records: Results from national survey of patient users in Sweden Anna Kharko, Jamie Linnea Luckhaus, Charlotte Blease, Åsa Cajander, Josefin Hagström, Dr Bridget T Kane, Professor Gunnar O Klein, Sari Kujala, Dr Jonas Moll, Isabella Scandurra, Maria Hägglund
			Safe and Seen: Codesigning Technology to Address Disparities in Access to Sexual and Reproductive Health by LGBTQ+ People with Uteruses in the UK Dr Dilisha Patel, Ella Woods, Dr Aneesha Singh
			Caring for a companion as a form of self-care. Exploring the design space for irritating companion technologies for mental

			health Jordi Tost, Rahel Flechtner, Rahel Maué, Prof. Dr. Frank Heidmann Tangible Interactions for Pain Assessment in Palliative Care Louise Sandal Løkeland, Frode Guribye, Mr Ingvald Grindheim, Andreas Stensvold
Tuesday 15/10, 16:00-17:30	Papers: Child-Computer Interaction	IV, Ground floor	Exploring A Design Space for Digital Interventions Facilitating Early Adolescents' Tech Disengagement: A Parent-Child Perspective Ananta Chowdhury, Andrea Bunt How to combine criticality with reflection? Scaffolding children's critical reflection in the case of anti-bullying interventions Netta livari, Leena Ventä-Olkkonen, Essi Lehto, Jenni Holappa, Heidi Hartikainen Growing Up With Dark Patterns: How Children Perceive Malicious User Interface Designs René Schäfer, Sarah Sahabi, Annabell Brocker, Jan Borchers Promoting Criticality with Design Futuring with Young Children Sumita Sharma, Noura Howell, Leena Ventä-Olkkonen, Netta livari, Grace Eden, Heidi Hartikainen, Marianne Kinnula, Eva Durall, Michael Nitsche, Jussi Okkonen, Supratim Pait, Elisa Rubegni, Wouter Sluis-Thiescheffer, Lonneke van der Velden, Uttishta Sreerama Varanasi
Tuesday 15/10, 19:00-22:00	Roleplay: The Nordic Sprawl	Online	The Nordic Sprawl (Roleplaying, limited seats) CONTEXT OF THE GAME: The cold air of the perpetual northern winter slices through the neon lights of the city districts in the Nordic sprawl. In a future defined by its country sized cities, towering skyscrapers and expansive ruins. The Sprawl is a cyberpunk tabletop RPG where the icy landscapes, littered with remnants of the old world,

contrast with glowing cities controlled by omnipotent megacorporations like Live Corp. You are amongst a team of specialists operating on the fringes of society. This session will be set in the frozen ruins of what was once Umeå. The haunting remnants of Umeå holds secrets for you to discover that could shift the balance of power and are bound to be a stepping stone to achieving your characters goals.

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Session two

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October 13, 1400 - 1330

Tuesday 15/10, 19:00-22:00	Music Quiz	Online		Join for a music quiz with a nordic theme that lets you know more about the music scene and region in a fun format.	
Tuesday 15/10, 19:00	Conference Dinner at Uppsala Castle				
Wednesday 16/10, 9:00-10:30	Panel: Conversations on sustainability and servers	IX, Uppe	er floor		
Wednesday 16/10, 9:00-10:30	Papers: Tangible Interactions and Play	IV, Grou	und floor	SixFeet Reimagined — An Interactive Exercise System to Support Specific Training in Pandemic Times Dees Postma, Annabelle de Ruiter, Champika Ranasinghe, Dennis Reidsma Clothing Sounds in Games: Generation Procedure and Impact on Player Experience Dr. Andrey Krekhov, DrIng. Katharina Emmerich, Laurent Demay, Dr. Jens Harald Krueger Growing Conditions for Growing: Infrastructures for Designing with Living Organisms in Fabrication Settings Ena Naito, Andrea Botero Daddy, You Can Be the Fox: Designing Hybrid Playgrounds for Nature Integrated Storytelling	
Wednesday 16/10, 9:00-10:30	Papers: Gender Aware HCI	X, Uppe	er floor	Carin Johansson, Jon Back Delineating a Design Space for Premenstrual Disorders as a Relational Phenomenon Safra A. N. Martinussen, Anna Vallgårda What We Took From Metaphors: A Case of Designing For Care After Abortion Benedetta Lusi, Anna Vallgårda, Harvey Bewley, Halfdan	

				Mouritzen, Geke Ludden Empowering Patients: Improve Gender-Sensitive Medical Knowledge Through Interactive Edutainment Dorothea Wagnerberger, Danny Schott, Lovis Schwenderling, Christian Hansen, Prof. Dominik Schumacher 'Women just have to accept it when the man wants it": An Investigation of the Practice of Forced Marriage and the
				Potential for Design Interventions Nimra Ahmed, Anton Fedosov, Elaine M. Huang
Wednesday 16/10, 10:30-11:00	Coffee Break, Ground floor			
Wednesday 16/10, 11:00-12:30	Papers: Design Theories and Methods		IX, Upper floor	Navigating the Paradox: Challenges of Designing Technology for Nonhumans Judith Dörrenbächer, Madlen Kneile, Marc Hassenzahl, Matthias Laschke Voicing Discomfort, Communicating Breakdowns: Design Exploration of Felt Ethics in a Body-Based Workshop Kristina Popova, Arife Dila Demir, Joo Young Park, Rob Comber New Perspectives for Phenomenology in Interaction Design Mareike Glöss Sphere Window: Challenges and Opportunities of 360° Video in Collaborative Design Workshops Wo Meijer, Jacky Bourgeois, Dr Wilhelm Frederik van der Vegte, Gerd Kortuem
Wednesday 16/10, 11:00-12:30	Papers: Multimodal Interactions		X, Upper floor	VRPaperCrafting: Exploring Child-Friendly Paper Crafting in Virtual Environments using Physical Proxies and Hand Gestures Manuel Lehé, Adrian Kühn, Jessica Bersch, Miriam Nora San Leon Wildner, Umme Jobira Ahmad, Andrii Matviienko From Silence to Dialogue: Boosting Collocated Social

			Interactions with Technology Hüseyin Uğur Genç, Aykut Coşkun Comparing the Effects of Visual, Haptic, and Visuohaptic Encoding on Memory Retention of Digital Objects in Virtual Reality Lucas Siqueira Rodrigues, Timo Torsten Schmidt, Johann Habakuk Israel, Dr. Stefan Zachow, John Nyakatura, Thomas Kosch Emotion Sonification As Opportunity For Inclusive Texting: Replacing Emoji With Vocal Bursts And Prosodic Voices Stephan Huber, Katrin Stötter
Wednesday 16/10, 12:30-14:00		Lunch	Break
Wednesday 16/10, 14:00-15:30	Keynote	University Aula and Streamed Online	Theresa Tanenbaum: Designing Playful Rituals of Resistance to the Oppressive Normative Social Order Through Transgender Worlding and Magick.